

Cosplay/Costume Weapons Policy

- What's allowed

We allow prop weapons made from foam, wood, resin, cardboard, or other materials. Prop weapons can include futuristic weapons like ray guns, light sabers, and phasers. We also allow wooden or metal bats, but ask that they not be swung around or used in a threatening way.

- What's not allowed

We don't allow realistic replica firearms, Air-soft Guns, Rotating machinery, sharp-edged props, functional bows or crossbows, darts, slingshots, unsecured whips, or pyrotechnics.

- How to handle

Prop weapons should be displayed as costume pieces and not swung, thrown, jabbed, or brandished. You should also never point a gun prop at yourself or another attendee.

- Safety

Prop weapons should be safe and not dangerous to other attendees. For example, they shouldn't have wires sticking out or be a tripping hazard. Lasers are not allowed. Be mindful of any lights that come out of the weapon. Do not point them in anyone's face. Also, loud noises can be harmful to some of our guests and should be taken into consideration. You should also limit the size of your prop to less than 8 feet in height and 50 pounds in weight. Also do not leave your props unattended, we are not responsible for any lost or damaged props.

- Confiscation and Bans

If a staff member believes a prop is unsafe or is being used inappropriately, they may confiscate it.

Violation of any of these rules will result in a Temporary or even permanent ban to any of our events.

If you feel any of these rules are being broken please find the nearest Event Staff worker or go to the information booth. They will be identified as event staff by a Staff badge.